

Suppression Repair Points   Dec. 28, 2017			RepairStatus				
Branch	Div	PtType	Completed	Identified for Repair	In Progress	Grand Total	% Completed of Point Type Total
Branch II	DIV A	Drop Point		1		1	0
		Fence Damage		3		3	0
		OIL		1		1	0
	DIV A Total			5		5	
	DIV D	Drop Point		1		1	0
		DIV D Total			1		1
	DIV E	Drop Point		1		1	0
		DIV E Total			1		1
	DIV G	Drop Point		1		1	0
		Staging Area		1		1	0
		DIV G Total			2		2
	DIV K	Staging Area		1		1	0
		DIV K Total			1		1
	DIV L	Chipping Slash		1		1	0
		Road Repair Needed		2		2	0
		DIV L Total			3		3
	DIV M	Chipping Slash		5		5	0
		Drop Point		1		1	0
	DIV M Total			6		6	
	DIV O	Chipping Slash		2		2	0
		Drop Point		2		2	0
		Fence Damage		12		12	0
		Gate Damage		1		1	0
		Water Development Damage		1		1	0
	DIV O Total			18		18	
	DIV Q	Chipping Slash		1		1	0
		Drop Point		3		3	0
		Other		1		1	0
		Other Sensitive Resource		1		1	0
		Road Repair Needed		1		1	0
		Road Sign Damage		1		1	0
		Water Bar		1		1	0
	DIV Q Total			9		9	
	DIV U	Chipping Slash		2		2	0
		Culvert Damage		1		1	0
		Dozer Push		1		1	0
		Fence Damage		4		4	0
		Helispot		1		1	0
		Other		2		2	0
		Other Sensitive Resource		1		1	0
		Road Repair Needed		1		1	0
		Road Sign Damage		1		1	0
		Water Bar		1		1	0
		Wilderness Incursion	2			2	100
	DIV U Total		2	15		17	
	DIV W	Chipping Slash		3		3	0
		Drop Point		2		2	0
		Fence Damage		2		2	0
		Lop & Scatter Trees		1		1	0
		Other		1		1	0
		Other Sensitive Resource		5		5	0
		Road Repair Needed		2		2	0
		Road Sign Damage		1		1	0
		Safety Zone		1		1	0
		Stream Crossing		1		1	0
		Structure Wrap		1		1	0
	Water Bar		2		2	0	
	DIV W Total			22		22	
	DIV X	Chipping Slash		5		5	0
		Drop Point		3		3	0
		Fence Damage		7		7	0
		Helispot		4		4	0
		OIL		3		3	0
		Road Repair Needed		1		1	0
		Stream Crossing		1		1	0
	DIV X Total			24		24	
	DIV Y	Fence Damage		1		1	0
		Other		1		1	0
	DIV Y Total			2		2	
	Groups	Chipping Slash		13		13	0
		Culvert Damage		2		2	0
		Drop Point		5		5	0
		Fence Damage		25		25	0
		Hazard Tree		2		2	0
		Lop & Scatter Trees		2		2	0
		Noxious Weeds		1		1	0
		OIL		2		2	0
		Other		3		3	0
		Road Repair Needed		6		6	0
		Staging Area		1		1	0
		Stream Crossing		4		4	0
		Trail Damage		1		1	0
		Water Bar		4		4	0
	Groups Total			71		71	
Branch II Total			2	180		182	
Branch X	DIV AA	Chipping Slash		1		1	0
		Fence Damage		3		3	0
	DIV AA Total			4		4	
	DIV CC	Chipping Slash		5		5	0
		Culvert Damage		1		1	0
		Dozer Push		1		1	0
		Drop Point		1		1	0
		Fence Damage		1		1	0
		Other		1		1	0
		Stream Crossing		1		1	0
	DIV CC Total			11		11	
DIV EE	Drop Point		1		1	0	

	DIV EE Fence Damage		1		1	0
	HazMat Site		3		3	0
	DIV EE Total		5		5	
	DIV GC Culvert Damage		1		1	0
	Fence Damage		8		8	0
	Road Repair Needed		1		1	0
	DIV GG Total		10		10	
	DIV HF Chipping Slash		1		1	0
	Fence Damage		1		1	0
	DIV HH Total		2		2	
	DIV KK Chipping Slash		1		1	0
	Drop Point		1		1	0
	Fence Damage		3		3	0
	DIV KK Total		5		5	
	DIV MM Chipping Slash		8		8	0
	Fence Damage		6		6	0
	DIV MM Total		14		14	
	DIV OC Fence Damage		1		1	0
	DIV OO Total		1		1	
	DIV PF Chipping Slash		3		3	0
	Drop Point		3		3	0
	Fence Damage		6		6	0
	DIV PP Total		12		12	
	DIV QC Drop Point		2		2	0
	Fence Damage		15		15	0
	Noxious Weeds		2		2	0
	Road Sign Damage		1		1	0
	Water Bar		3		3	0
	Water Development Damage		1		1	0
	DIV QQ Total		24		24	
	DIV RF Chipping Slash		1		1	0
	Culvert Damage		2		2	0
	Drop Point		2		2	0
	Fence Damage		38		38	0
	Other		1		1	0
	Road Repair Needed		4		4	0
	Safety Zone		6		6	0
	Sensitive Plant Species		1		1	0
	Staging Area		3		3	0
	Stream Crossing		1		1	0
	Trail Damage		1		1	0
	Water Bar		5	1	6	0
	Water Development Damage		6		6	0
	DIV RR Total		71	1	72	
	DIV TT Culvert Damage		4		4	0
	Dozer Push		2		2	0
	Drop Point		2		2	0
	Fence Damage		8		8	0
	Helispot		1		1	0
	Noxious Weeds		1		1	0
	Road Repair Needed		1		1	0
	Safety Zone		2		2	0
	Staging Area		1		1	0
	Stream Crossing		1		1	0
	DIV TT Total		23		23	
	DIV UL Culvert Damage		1		1	0
	Other Sensitive Resource		2		2	0
	Road Repair Needed		2		2	0
	Stream Crossing		5		5	0
	Water Development Damage		1		1	0
	DIV UU Total		11		11	
Branch X Total			193	1	194	
(blank)	(blank) Dozer Push	3			3	100
	Drop Point	1			1	100
	Fence Damage	2			2	100
	Road Repair Needed	4			4	100
	Water Bar	3			3	100
(blank) Total		13			13	
(blank) Total		13			13	
Grand Total		15	373	1	389	